******COMPETITION INFORMATION**

**Juniors**

**COMPETITITON FEES**

A fee of **$85 /player (summer season) & $80/player (autumn season)** is payable for each competition.

* **To be eligible to play finals** a player must pay the full registration fee regardless of when they enter during the season.

**Important!** Each team requires a **minimum** of **11 players** OR must pay the equivalent of 11 players.

* If fees are not paid by round 3, at our discretion we may prevent a team from playing. If you find you are having difficulty with your payment we are happy to discuss a payment plan.
* Teams with **incomplete Team Registrations** by round 3 will receive **NO COMPETITION POINTS** from week 4 onwards (these points will not be returned).

***Making Payment of Fees***

The method for payments of fees:

* Individual players pay for the fees online through the MySportsEdge system (see venue website for details).

**SUBSTITUTE PLAYERS**

There are two types of substitute players:

* Casual – These are players that are not currently playing within the existing competition. This may include registered Oztag players that have played in a previous competition or someone that is a non-registered Oztag player and has never played previously
* Current / Fill in – These are players currently playing within the existing competition for another team

***Casual Players***

* Can only play casually for the one team
* Must visit the admin disk prior to taking the field to pay a $10 fee via the My sports Edge system (this is online only)
* If they are not a registered Oztag player, they will also be required to pay the appropriate membership fee
* Casual players are not eligible for finals

***Fill-In Players***

* Opposing team must agree to the fill-in player/s
* Maximum of 2 fill-in players per team
* Fill-in players cannot create subs
* Each fill-in player will result in 2 points being awarded to the opposing team
* Fill-in players can only fill in for 1 division below what they are currently registered for i.e. Player is registered in an A Grade Men’s team, can only fill in for A and B Grade Men’s teams (same applies for mixed)
* Any team that is found not to have followed the above will have their game forfeited

If a team breaches the above for a second time their competition points will be removed and not returned

**COMPETITION DURATION**

* **12 regular** fixture rounds in Summer (or 10 in Autumn) with 2 rounds being played on a weekend (Finals for U10’s and above are included with in the 12 rounds).
* **Presentation afternoon** at completion of each competition, to be held on the final round.
* **Medals for Winner, Runners Up & Participation will be handed out at the final round**.

**SHORTS**

* **Official Oztag Shorts** must be worn during competition.These can be purchased at the admin desk on sign-on nights and during the competition ($25).
* **All Oztag shorts must be purchased via the Venue Manager/venue. Shorts purchased direct by an external supplier (with particular note to sublimated shorts) will not be able to be worn.**

**TIME KEEPING**

* All games to start at the same time. If teams are not ready it is their time lost. Games will commence as per draw time, no exceptions.
* Game times are broken down into:
  + 2 minute warning for teams to take the field
  + 15 minute halves
  + 2 minute half time
  + 3 minutes between games

**UNIFORM**

Uniform requirements are that:

* All players within the team have matching colour shirts
* Different colour official Oztag shorts are accepted.

**POINTS SCORING SYSTEM**

The points scoring system is only for specific age divisions (U10’s and above):

* Win or bye - 3 points
* Draw - 2 points
* Loss or forfeit with sufficient notice - 1 point
* Forfeit without sufficient notice - 0 points

**FORFEITS**

* Teams must field 5 players inside of 5 minutes into the game or they forfeit.
* Teams that win due to opposition team forfeit receive 3 competition points and 5 Tries ‘for’. This is only applicable for divisions U10 and above.
* For age division U10’s and above:
  + Teams that forfeit and do not notify the competition Manager by 2.30pm on game day receive no points and 5 tries ‘against’.
  + Forfeiting teams that notify the competition Manager by 2.30pm on game day receive 1 point and 5 points ‘against’.

**WET WEATHER**

* A decision will be made no later than 2.00pm on game night to see whether grounds are playable.
* For information please check the following after 2.00pm on game day:
  + Facebook page
  + Website
  + Contact the Venue Manager

**SIN BINS AND SEND OFFS**

* Automatic penalties apply to any player being sent off or sin binned.
* The automatic penalties can be increased should the Venue Manager decide it is warranted.
* For more information on the Player Discipline process please refer to the Qld Oztag Policy Manual.

***Send Offs***

* Any player **sent off** will **automatically** be given a **2-week suspension**.
* Individual incidents will be revised and may attract larger suspensions as per the Qld Oztag Policy manual.
* If the player wishes to **appeal**, this must be done **in writing** within 1 week of the related incident as per the Qld Oztag Policy manual.
* **In addition** to the 2 weeks suspension the player will be asked to be **a Touch Judge** for **4 games**. Until these 4 games are completed the player will not be able to return to play at any Oztag Venue within Qld.

***Sin Bins***

* A player who is sin binned will be asked to stand at the oppositions try line for a period to be determined by the referee.
* In addition, if a player is **sin binned** they will be asked **to be a Touch Judge** for **2 games**. Until these two games are completed the player will be unable to return to play at any Oztag Venue within Qld.

**CONTACT INFORMATION**

If you would like to contact us please review the ‘Contact Us’ tab on our Oztag website & Facebook page.

***Get Your Tag On!***